







Workshop

Next-Gen IoT Teaching and Learning Platform with AloT Development Kit and IoT Cloud



SFSCON











Krishan Mohan Patel

Founder/CEO- Arishna IoT Solutions



Experience

Founder of Arishna IoT Solutions

8+ years in Industry

Lecturer, Institute for Digital media Education (PHSt)

Member of MareMundi Consortium Project Group



Interests

IoT/IIoT(Internet of Things)

AI/ML (Artificial Intelligence / Machine Learning)

Augmented Reality

Cyber Security



Roles

Supervising and Trainer, Industry Professionals, Academics, and IoT Enthusiasts

Technical Speaker at Tech Conferences



More Details

LinkedIn Profile: https://www.linkedin.c om/in/kmp99/

Contact Information: +91-9517655918, +43-68181421374

Email:

info@arishnaiotsolutio ns.com







Overview

Introduction

Microcontrollers and Sensors

IoT Protocols

IoT Clouds

IoT- Use cases

Next Gen-IoT

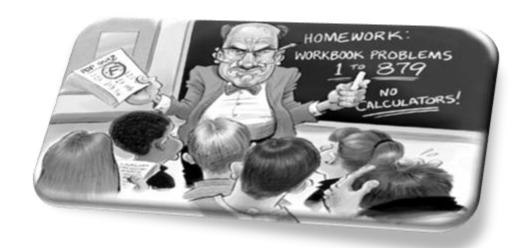
Demos

Introduction

Rapid Technological Advancements
Outpace Traditional Curricula.

Need for Integrating AI, IoT, and AR into education.

Aim: Bridge Theoretical Knowledge with Practical Application





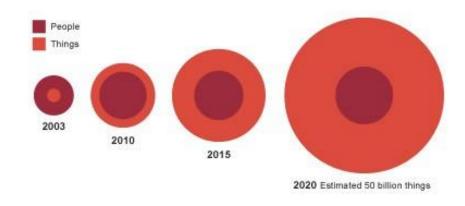
What is IoT



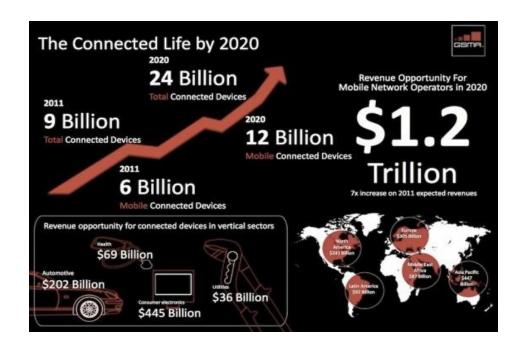
 The Internet of Things (IoT) envisions a self-configuring, adaptive, complex network that interconnects 'things' to the Internet through the use of standard communication protocols. The interconnected things have physical or virtual representation in the digital world, sensing/actuation capability, a programmability feature, and are uniquely identifiable.

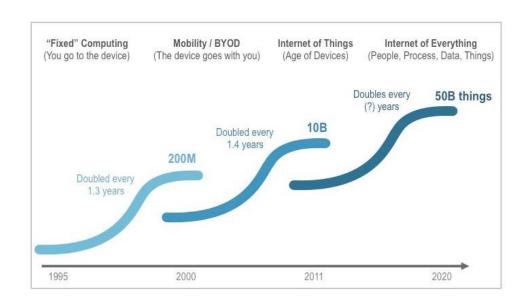
A commonly cited version from IEEE

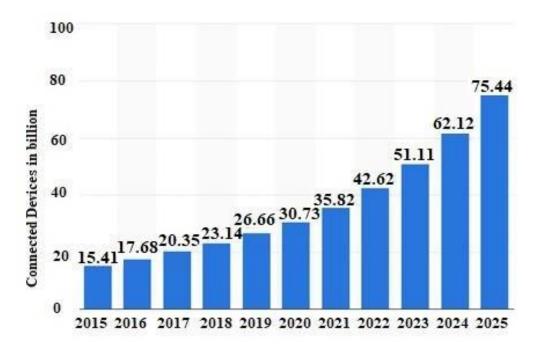
THE INTERNET OF THINGS



During 2008, the number of things connected to the internet exceeded the number of people on Earth.







loT predictions for IoT in

2025

27 billion



Global IoT connections (6 billion in 2015) \$3 trillion



revenue forecast

2.2 billion



cellular IoT connections (334 million end 2015) 45%

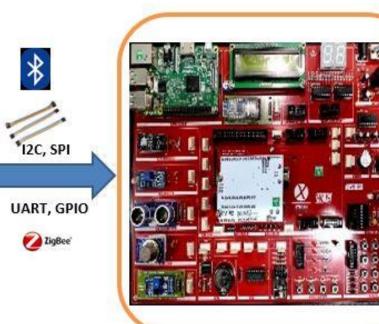


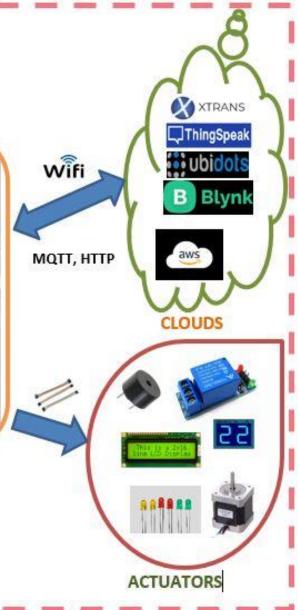
of cellular IoT connections in connected cars 2 zettabytes



data generated by IoT, mostly from consumer devices

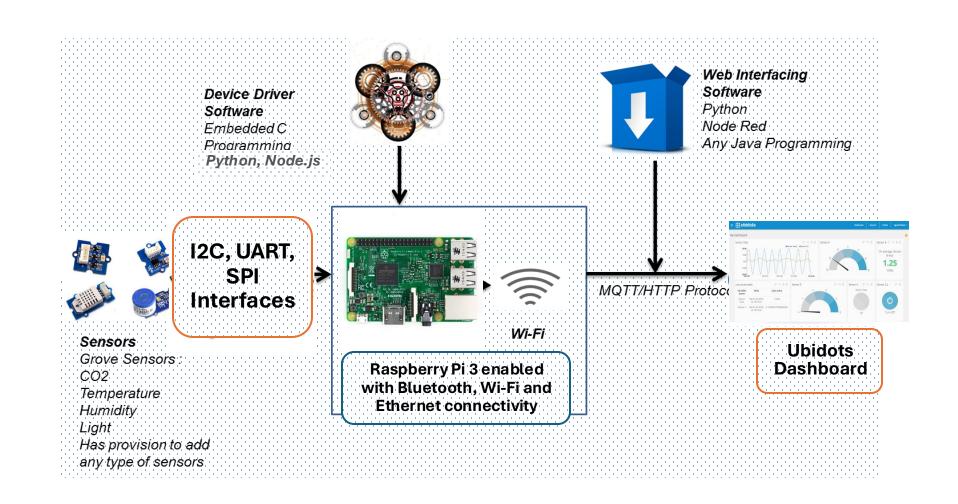




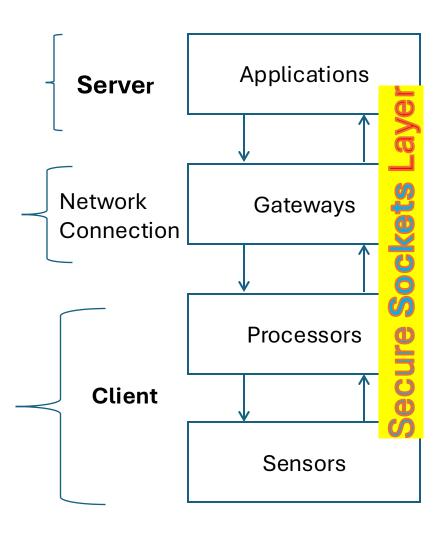


MICROCONTROLLERS

IoT Schematic Diagram



Why Blockchain in IoT applications



Challenges:

Devices are growing with respect to time, Can SSL handle the situations?

If you take Moore's law (growth of semiconductors) as reference, SSL may not be sufficient to address security for billions of connected devices

Of course, one can invest on embedded encryption/decryption within hardware, but this will be a very costly proposition and scaling up be more challenging.

IoT Development Boards

- Raspberry Pi
- Omega 2
- Particle Photon
- Beagle bone –
- Jetson Nano
- ESP 32
- Banana Pi
- Arduino Nano 33 IoT
- Tessel 2
- i.MX 8



Boards

Sensor Technology

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(Beginning)

See also

✓ literature

specialist books

Historical

Sensor technology

Article discussion

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文A 1 language ~

In engineering, sensor technology refers to the science and application of sensors for measuring and controlling changes in various measured quantities from different fields, e.g. physics (see measurement principle), chemistry or the environment.

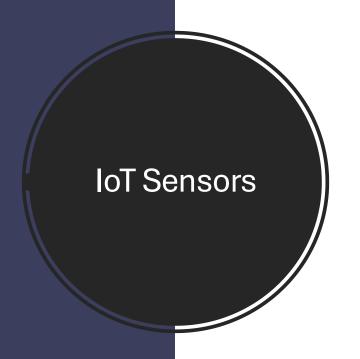
Modern sensor technology evolved from analog measurement technology. It encompasses both academic and application-specific aspects of sensor development and physics/technology, accuracy, design and manufacturing of sensor elements as components, and measurement technology. In the simplest case, analog measured quantities are converted into electrical signals (see digital electronics) using analog-to-digital converters (ADCs) for further use. Sensor technology enables, among other things, a high degree of automation. In the latter case, so-called standard signals or fieldbuses are used.

Today there are thousands of different sensors, ranging from relatively simple temperature sensors to sensors for measuring nuclear radiation, pressure, humidity, force, electromagnetic quantities, gases, motion sensors, position sensors, or optical sensors. Some sensors are integrated with actuators in microsystems.

Sensor technology is not a closed field. Besides the sensor technology mentioned above, it also includes switching systems (e.g., light barriers) and laboratory and industrial measurement systems for automation.

appearance	Hide
text	
○ Small	
standard	
○ Large	
Width	
standard	
Broad	
Color (Beta)	
Automatically	
Bright	

O Dark



15 Types of Sensor in IOT



Gyroscope

sensor

sensor

sensor

Smoke

sensor

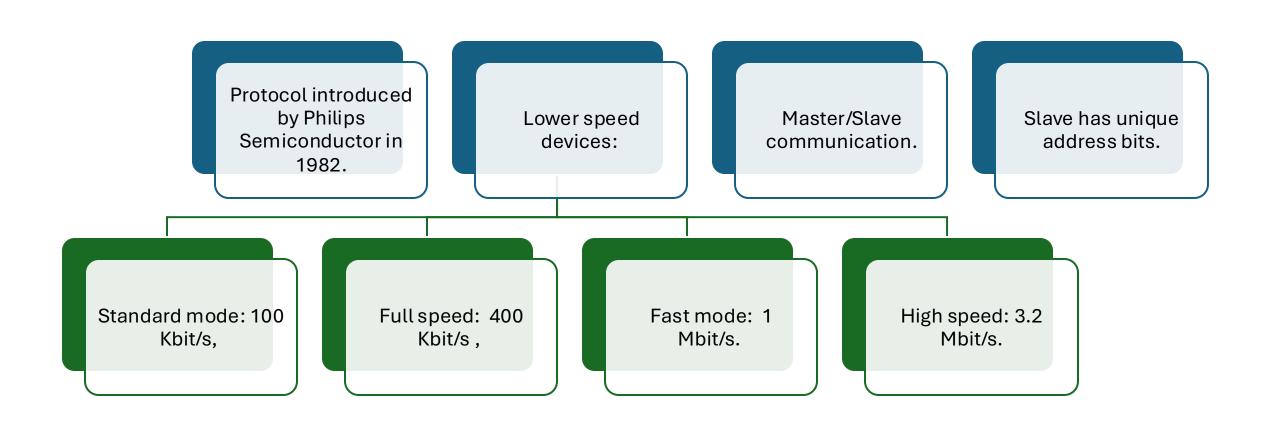
Water Quality

sensor

IoT Protocols

Hardware Protocols I2C, UART, SPI and GPIO

Inter Integrated Circuit I2C



Universal Asynchronous Receiver/Transmitter UART



Translates data from Parallel into Serial format.



Also known as RS 232.



Transmits bits serially at a mutually agreed speed without providing a clock.



The speed is known as thebaud rate such as: 9600 baud, 115200 baud, or 10 Mbaud.



Has single wire in each direction (VCC and Ground).



Asynchronous, as there is no clock signal.

UART SPECS

01

The number of start bits is typically 1 or sometimes 1.5.

02

The number of data bits is typically 7 or 8.

03

It has a parity bit which can be an even parity or an odd parity. 04

The number of stop bits is typically 1 or sometimes 2.

Serial Peripheral Interface (SPI)



SPI busis asynchronousserial communicationinterface specification used for short distance communication.



The interface was developed by Motorola.



SPI devices communicate infull duplexmode using amaster-slavearchitecture with a single master.



The master device originates the frame for reading and writing.



Multiple slave devices are supported through selection with individuals lave select (SS) lines.



Typical applications includeSecure Digitalcards andliquid crystal displays (LCD).

General Purpose Input Output GPIO

01

Both input and output are controllable by the user at a runtime.

02

No pre-defined pins. They go unused by default.

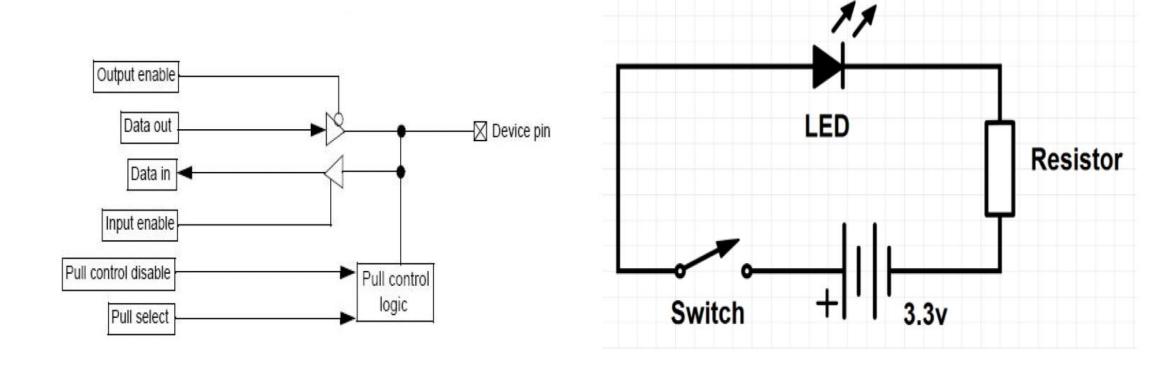
03

GPIO Pins can be enabled or disabled.

04

May be exposed to the developer for configuring or state set up.

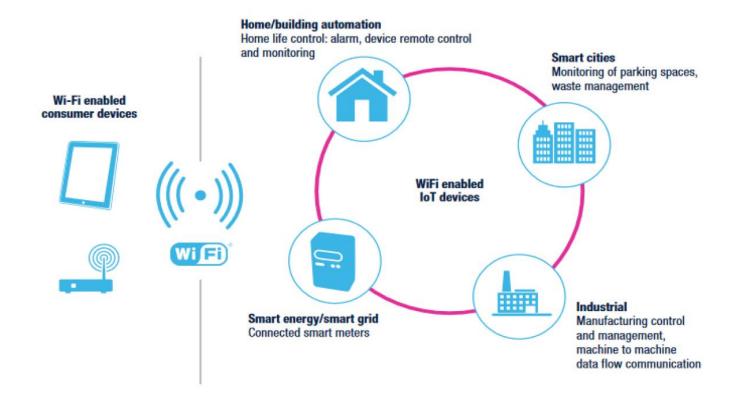
Block Diagram of GPIO





Wireless protocols Wifi, BLE, ZigBee, LoRa, LTE, Sigfox

Wi-Fi





Wi-Fi



Well-configured access points are essential for the growth of the **Internet of Things (IoT)** over **Wi-Fi**.



The **IoT model** connects headless sensors over wireless connections to a **cloud service** that manages them and collects traffic.



This **cloud service** provides a **portal** for analytics and smartphone-based user control.



The sensor later needs to **authenticate** to its cloud service, but only after it has a valid **path through the WLAN (Wireless Local Area Network)**.



Wi-Fi is a uniform standard, but security is implemented per network.



An **loT sensor** must be configured to connect to the WLAN using three parameters:

Network discovery
Authentication credentials
Device identity

Wi-Fi Technology



Wi-Fi technology was designed to connect electronic devices within a Wireless Local Area Network (WLAN), enabling them to exchange data or connect to the Internet at speeds of 54 Mbit/s or more.



It is based on the IEEE 802.11 family of standards, operating in the 2.4 GHz (802.11 b/g/n) and 5 GHz (802.11 a/n/ac) unlicensed frequency bands available worldwide.



IoT applications have diverse connectivity needs in terms of range, data throughput, energy efficiency, and device cost.



Data transfer requirements in IoT vary widely — from **small**, **intermittent data packets** (e.g., utility meters) to **large**, **continuous streams** (e.g., real-time video surveillance).



Range requirements also differ, spanning short distances for wearables to several kilometers for environmental, weather, and agricultural applications.

Introduction to Bluetooth Technologies



Invented by telecom vendor Ericsson in 1994.



Bluetooth is a wireless technology standard for exchanging data over short distances.



Short -wavelength UHF radio waves in the ISM band from 2.4 to 2.485 GHz[4]).



Originally conceived as a wireless alternative to RS-232 data cables. It can connect several devices, overcoming problems of synchronization.

Bluetooth 4.0: Example of products









ZigBee

01

ZigBee is the wireless protocol that everyday devices use to connect to one another.

02

ZigBee is an IEEE 802.15.4based specification for a suite of high-level communication protocols used to create personal area networks with small, low-power digital radios. 03

The technology defined by the ZigBee specification is intended to be simpler and less expensive than other wireless personal area networks (WPANs), such as Bluetooth or Wi-Fi. 04

Its low power consumption limits transmission distances to 10–100 meters line-of-sight, depending on power output and environmental characteristics.

ZigBee



LoRa



LoRa technology was developed by the **LoRa Alliance** to support long-range, low-power IoT communication.



Data rates range from **0.3 kbps to 50 kbps**, depending on the network configuration and application.



Security: Features **end-to-end AES-128 encryption**, ensuring secure data transmission between devices and networks.



Low Cost: Reduces expenses through minimal infrastructure investment, lower operating costs, and affordable end-node sensors.



Spectrum Use: Operates on unlicensed ISM (Industrial, Scientific, and Medical) radio bands.

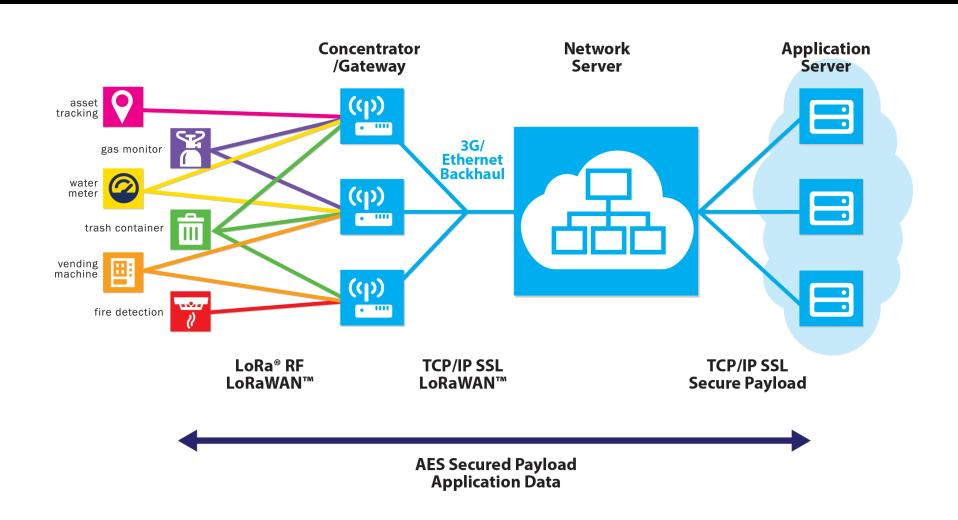


Low Power: Specifically designed for energy efficiency, enabling battery lifetimes of up to 20 years.



Long Range: A single **base station** can cover **up to 30 miles (48 km)** in rural areas, making it ideal for wide-area IoT deployments.

LoRa Architecture



MQTT



MQTT (Message Queue Telemetry Transport) is a lightweight messaging protocol for IoT communication **Developed by:** IBM and Eurotech.

Open Source:
Donated to the
Eclipse "Paho"
M2M project.

Lightweight
Design:
Minimizes client
footprint with a
smallest
packet size of
just 2 bytes.

Reliability:
Supports three
Quality of
Service (QoS)
levels to ensure
message
delivery and
prevent packet
loss during
disconnections.

Transport Layer: Operates over TCP, providing reliable data transfer. Asynchronous Communicatio n: Enables efficient, nonblocking message exchange. Publish/Subscr ibe Model: Ideal for IoT networks requiring scalable, eventdriven communication between devices and servers.

What is CoAP?

CoAP (Constrained Application Protocol) is an **embedded web transfer protocol** designed for IoT and M2M communication.

Defined in: RFC 7252.

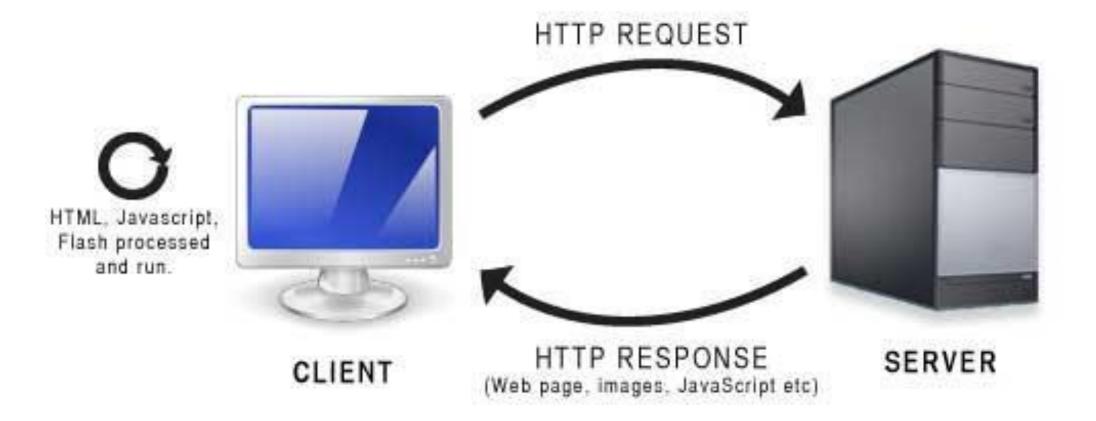
Purpose: Specifically created for **constrained devices** (e.g., microcontrollers) and **low-power**, **low-bandwidth networks**.

Lightweight Design: Offers **low overhead** and simple implementation suitable for embedded systems.

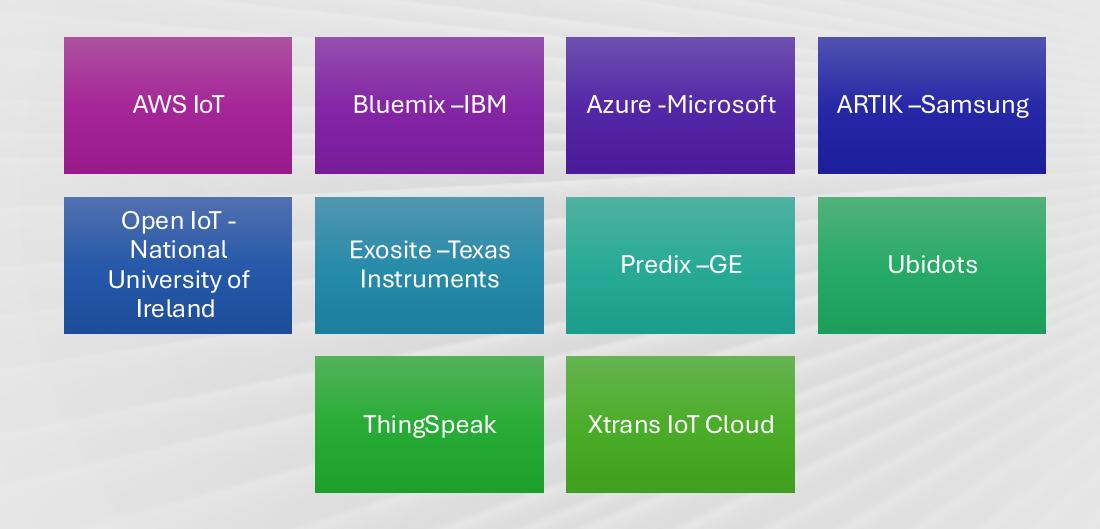
Use Case: Commonly used for **Machine-to-Machine (M2M)** data exchange.

Similarity to HTTP: Operates in a similar request/response model as HTTP but optimized for constrained environments.

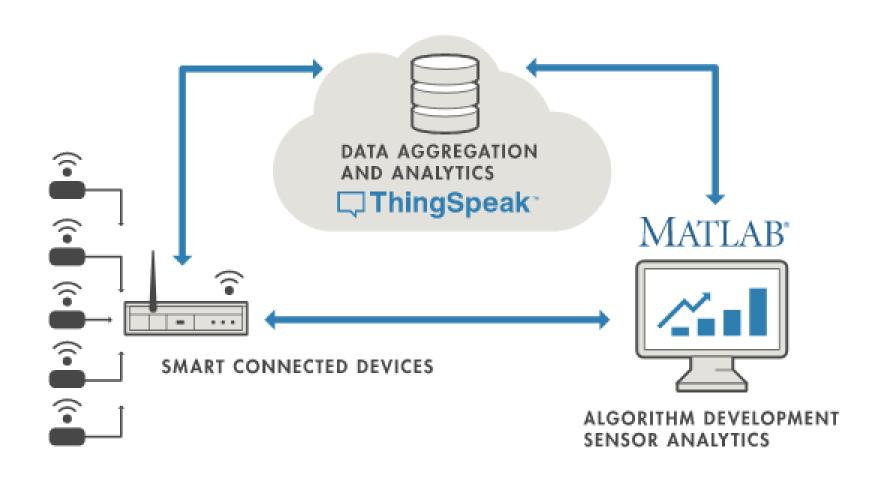
HTTP



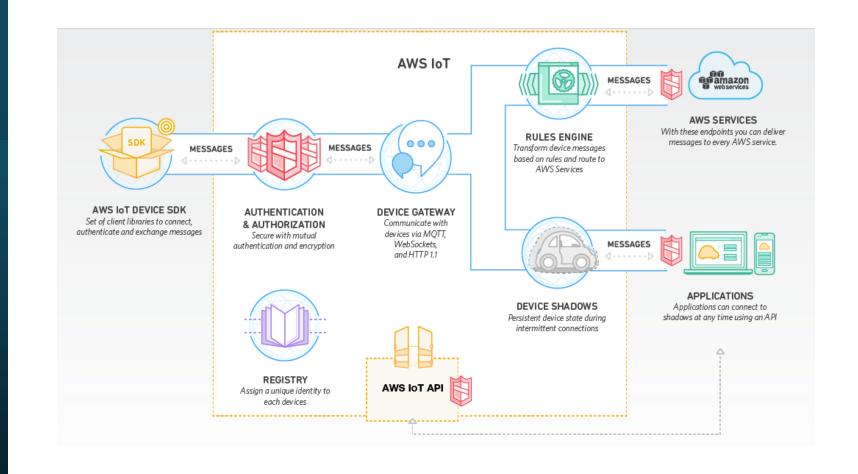
IoT Cloud Platforms



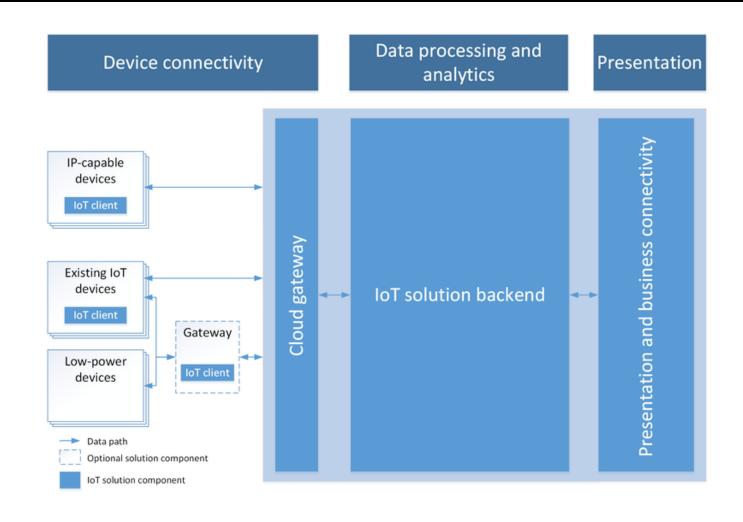
ThingSpeak

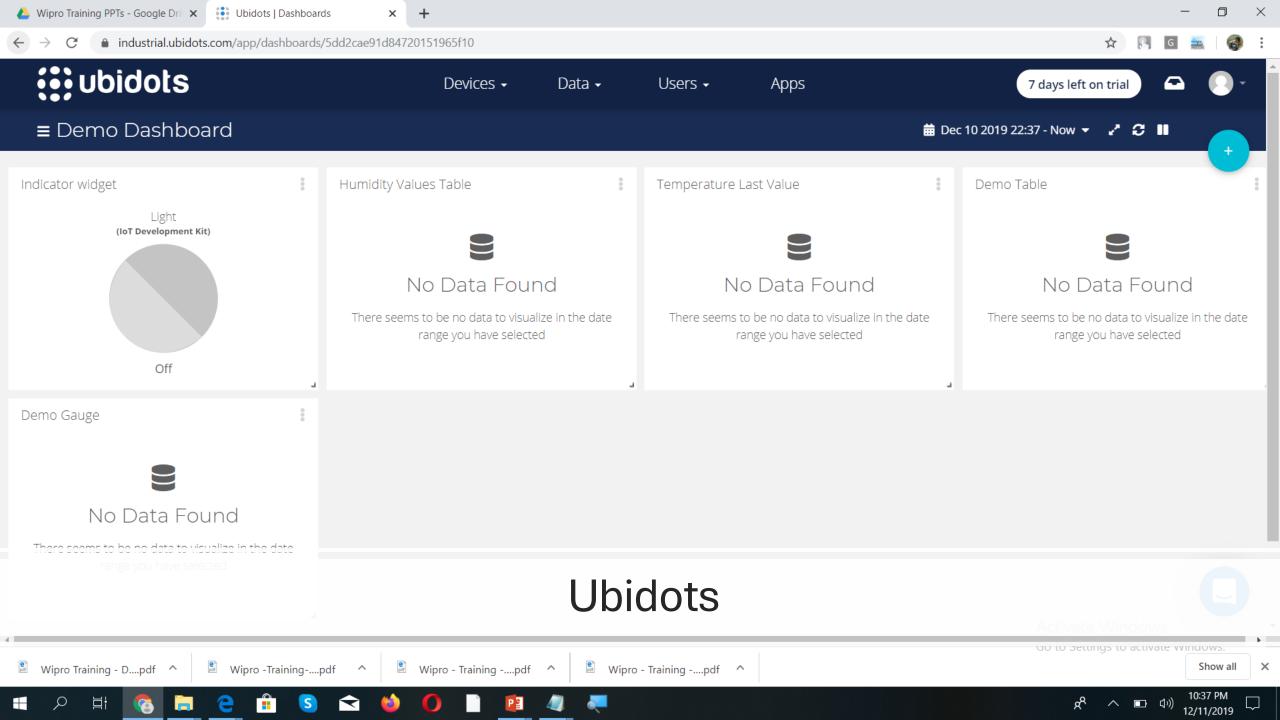


Amazon - AWS IoT

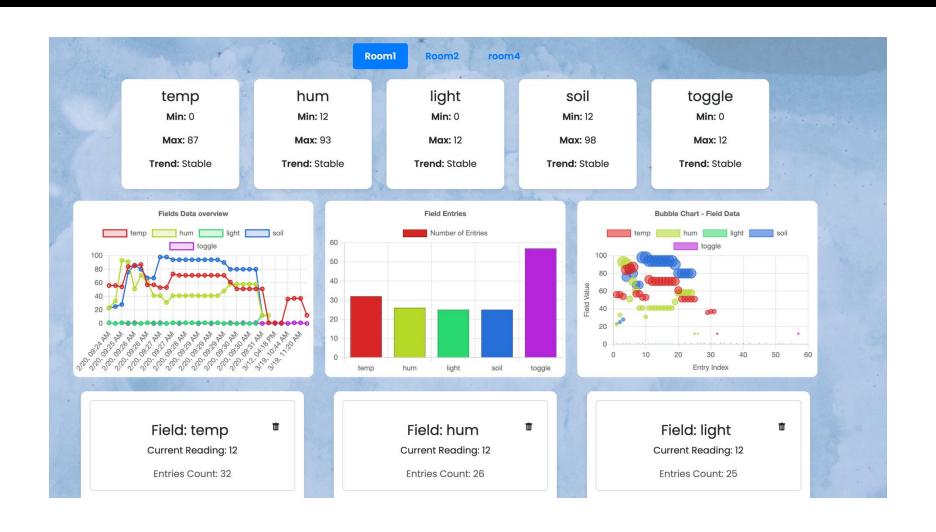


Microsoft Azure





XTRANS





IoT- Use cases

smarter and efficient

more

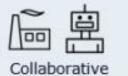
faster response

Industry 4.0



inventory conrol

Remote maintenance (video streaming)



autonomous robots

Utilities



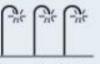
Gas and electricity meters



Smart buildings



Smart Grid



Smart cities Massive IoT



Fast autonomous and intelligent grid

Transport & logistics



Telemetrics







Intelligent transport

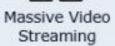


Consumer focused IoT









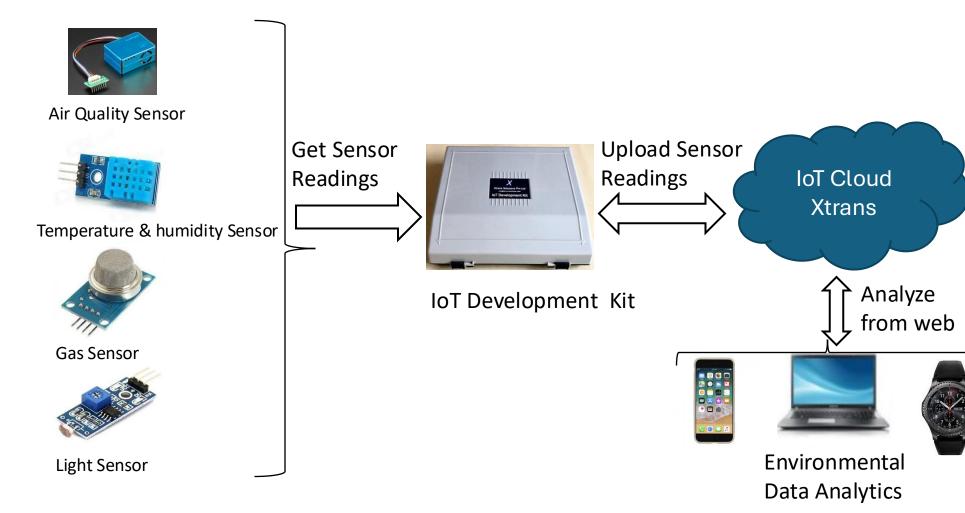


Live Event Broadcasting



Innovative use cases

Smart Environmental Monitoring



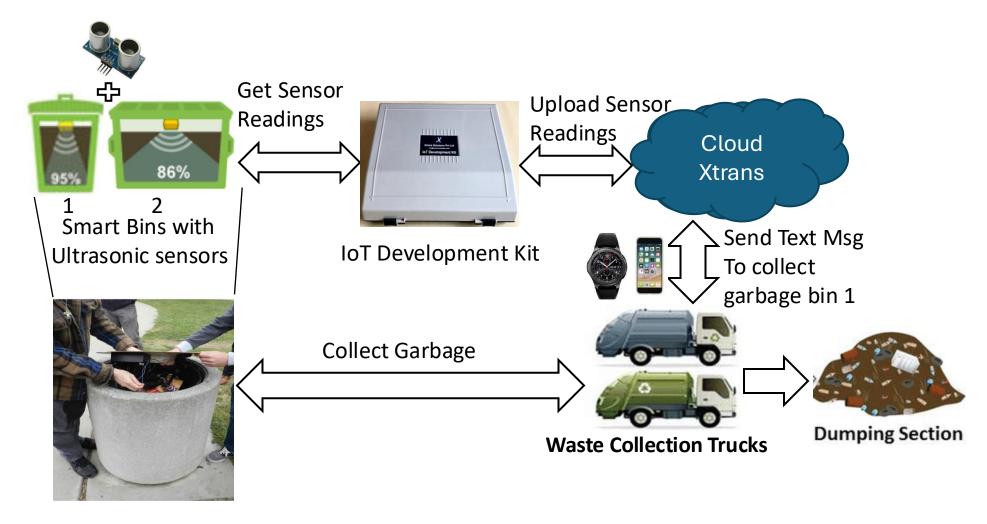








Smart Waste Management System





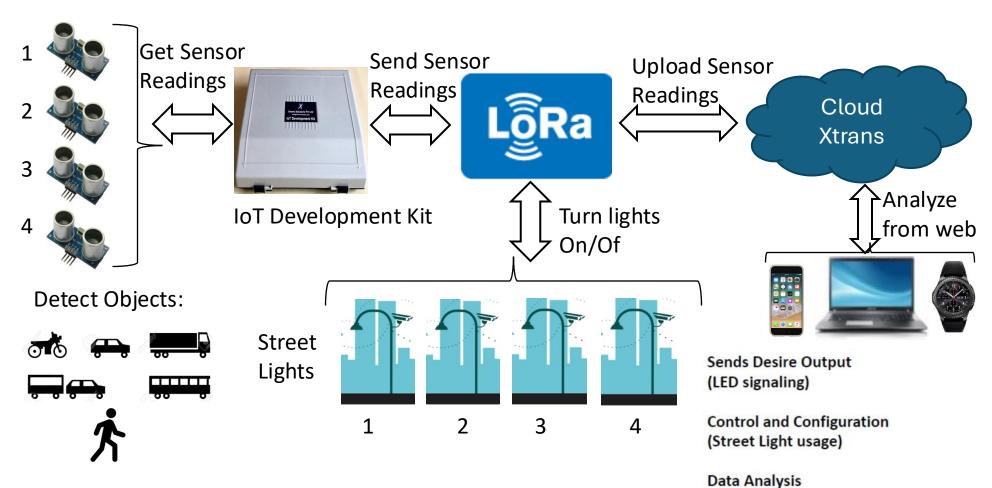






Smart Street Lighting

Ultrasonic Sensors











Next Gen-IoT

Automotive industry

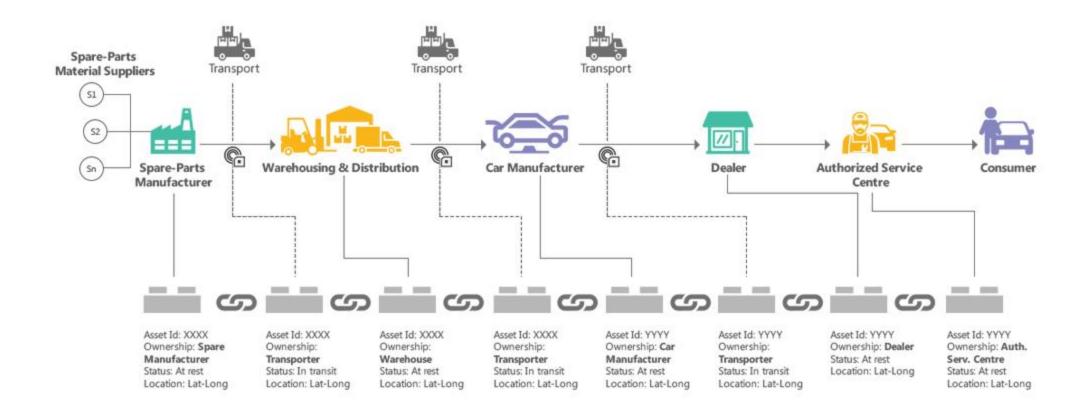
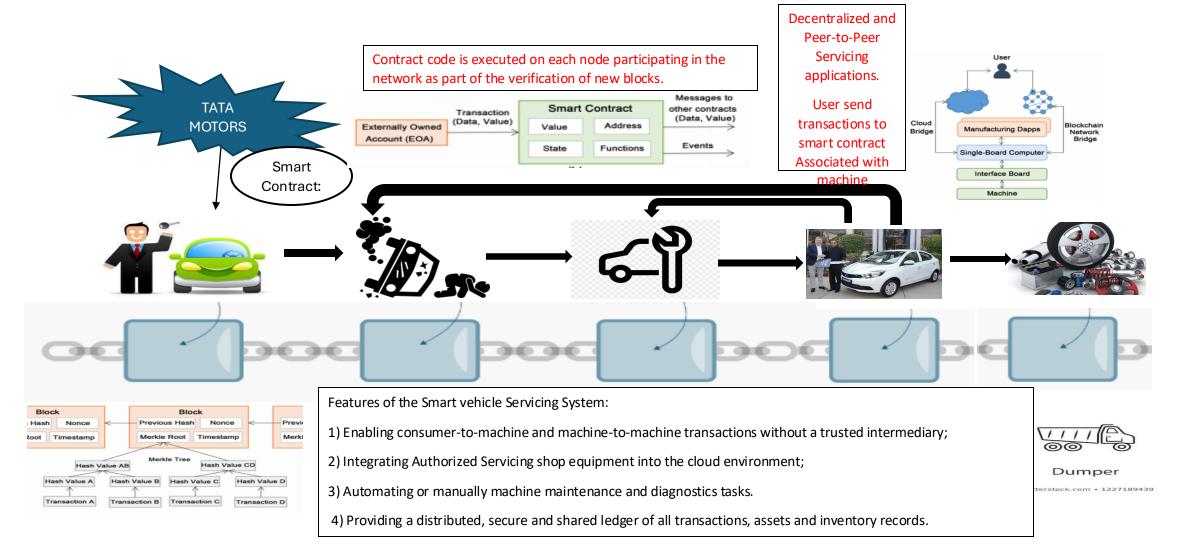


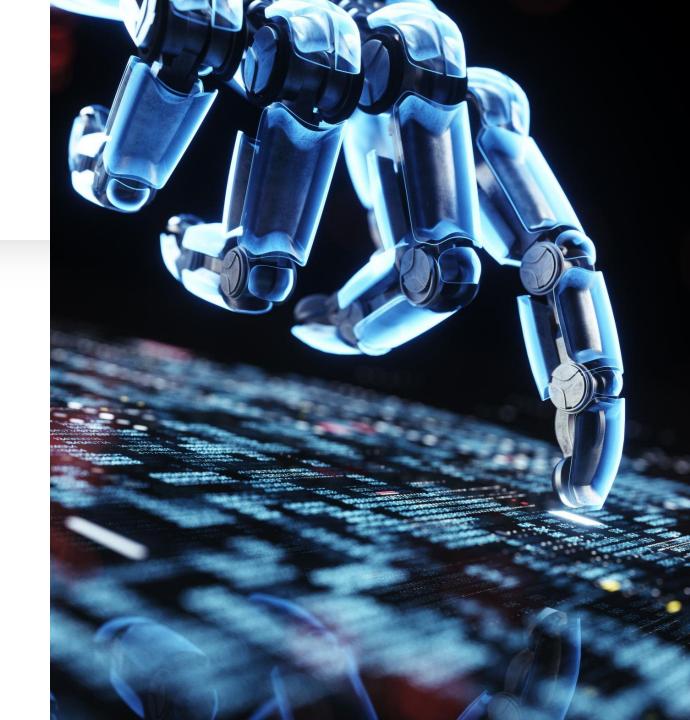
Image Source: https://www.mobiliya.com/mobiliya-labs/Blockchain

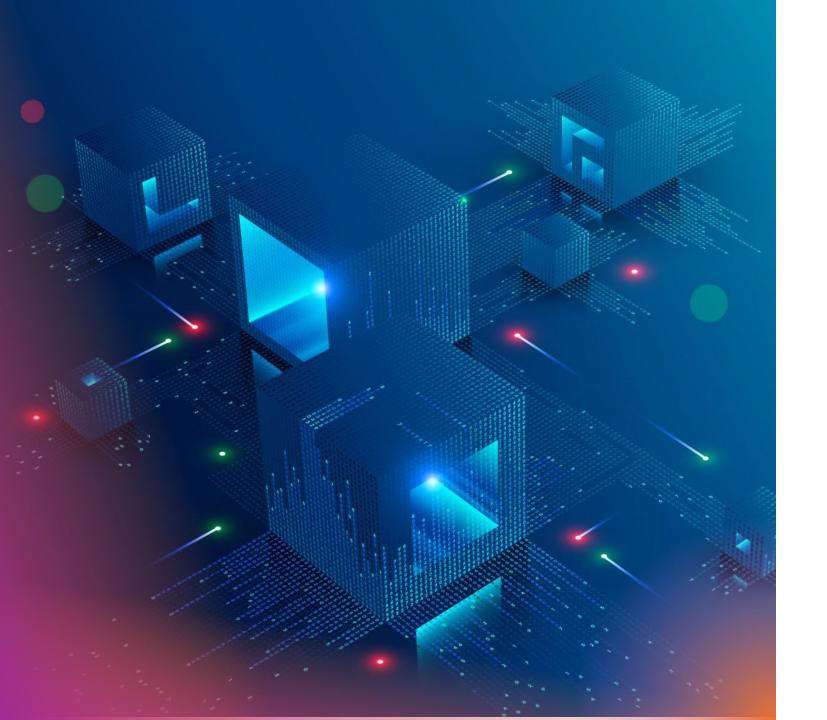
Smart Vehicle Monitoring System



Key Applications of Al in Education

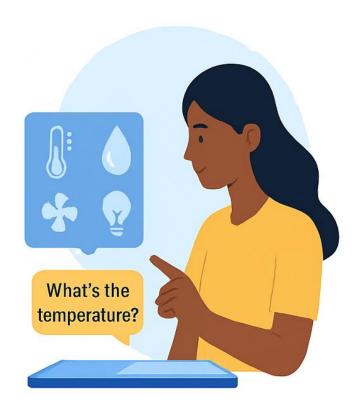
- Personalized Learning (e.g., adaptive platforms)
- Al Tutors & Chatbots
- Automated Grading & Feedback
- Content Generation
- Predictive Analytics





AR-Enabled IoT with AI Voice Interaction for Smart Environment Monitoring and Control

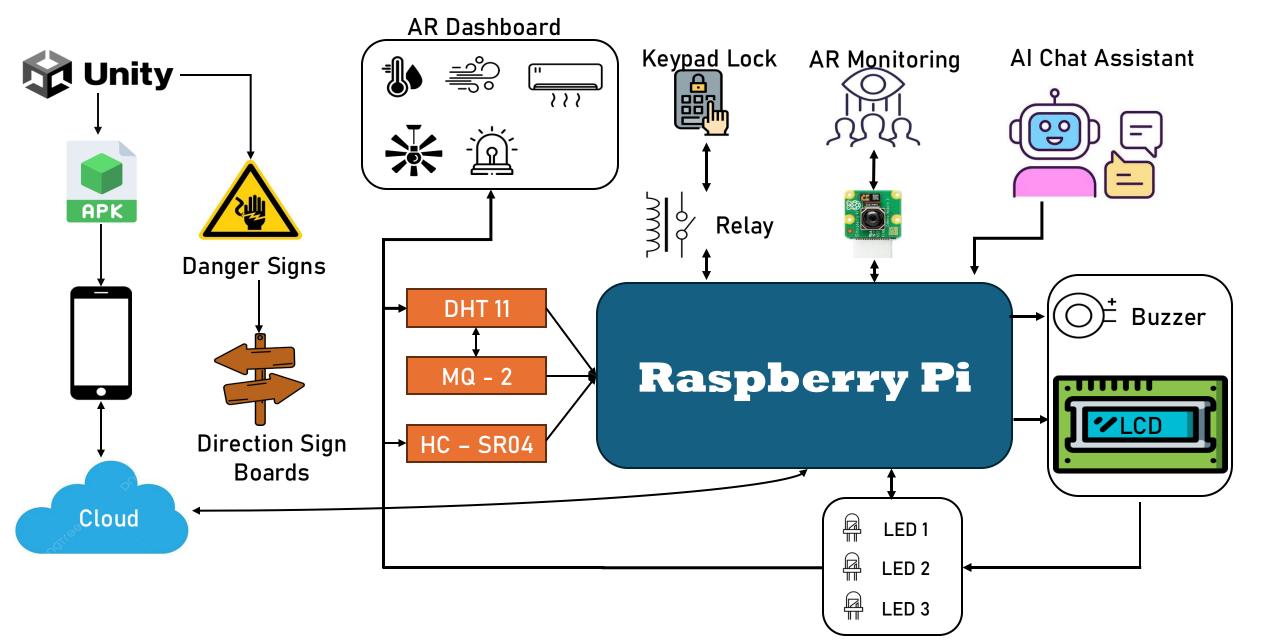
• AI + AR-IoT for Smart Environments



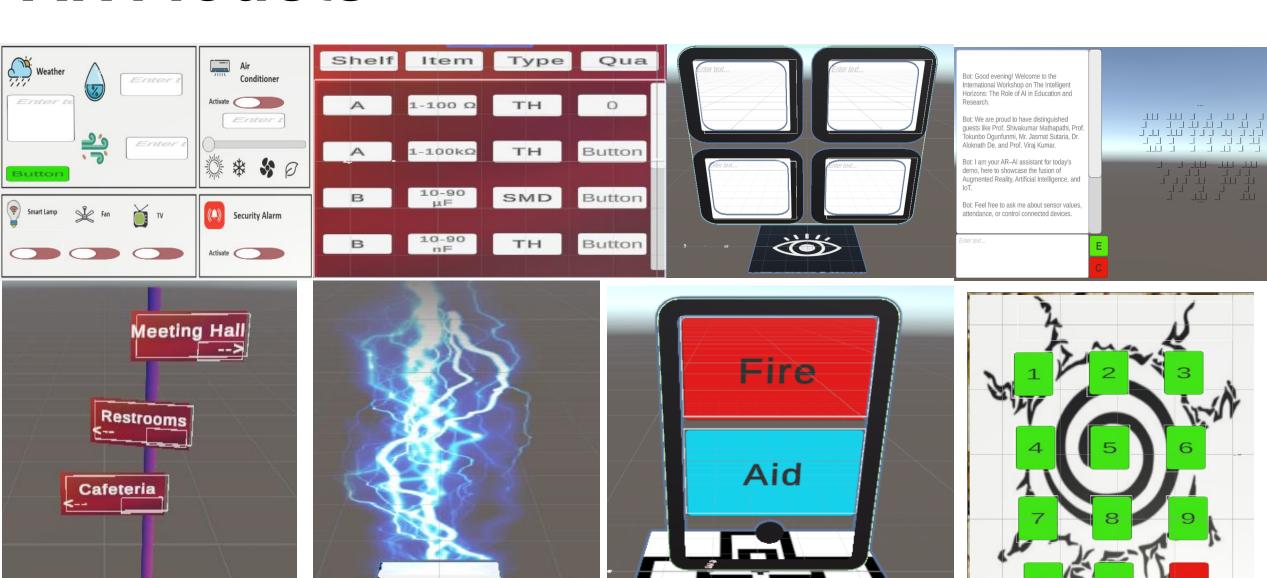
Introduction

• Artificial Intelligence (AI) and the Internet of Things (IoT) are reshaping how we interact with and manage our surroundings. We present a low-cost, AR-enabled IoT platform using Xtrans IoT kit, multiple sensors, a camera module, and actuators for real-time smart environment monitoring and control. Developed in Unity 3D with Vuforia and integrated with Blynk cloud, it overlays live sensor data onto physical objects while enabling remote access and analytics. A Gemini-powered conversational AI assistant supports both text and voice commands, offering an intuitive, scalable solution for smart homes, safety systems, and educational applications.

Block diagram

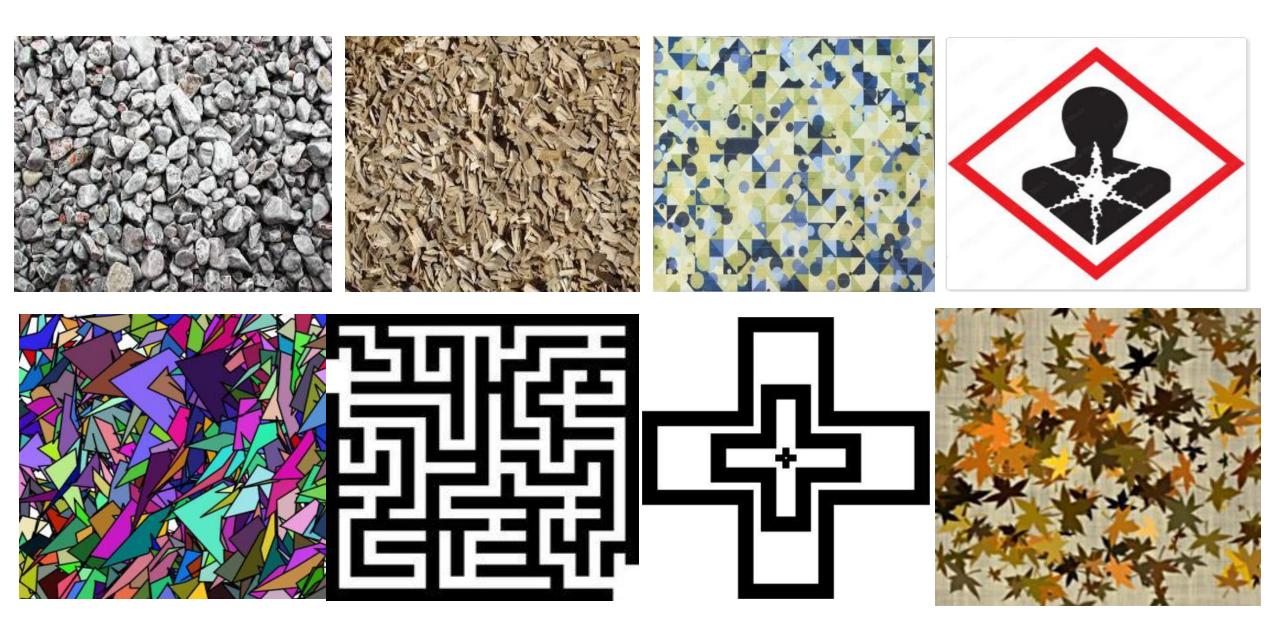


AR Models



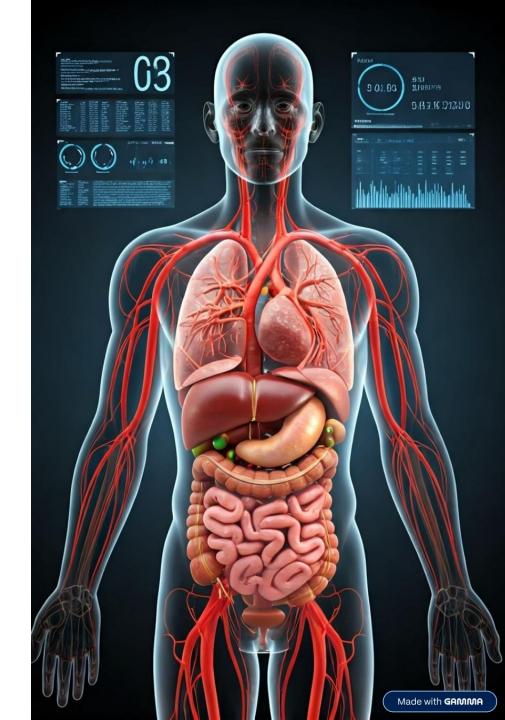
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Target Images

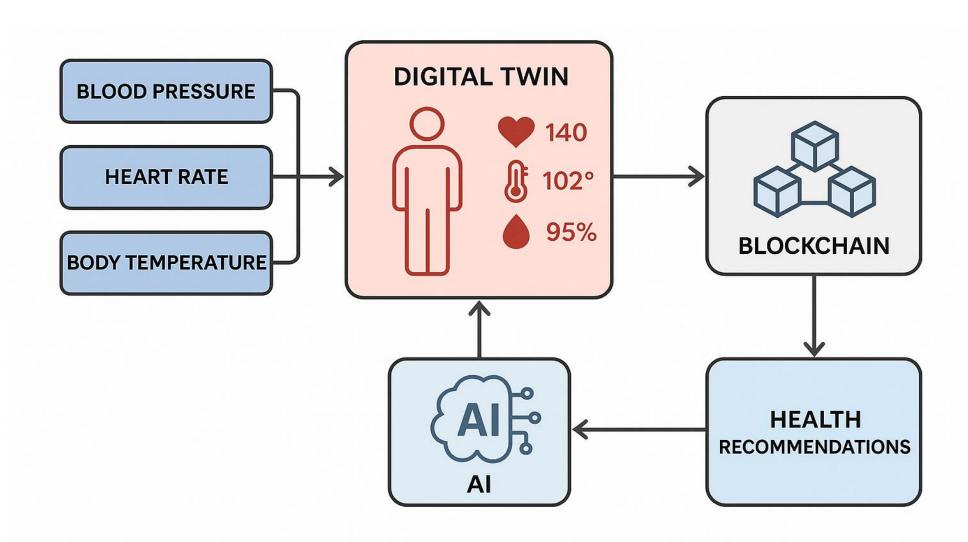


Concept of Digital Twin in Healthcare and Blockchain

- Virtual Representation
- A digital twin is a virtual model that mirrors a physical object, process or person, allowing for real-time monitoring and analysis.
- Personalized Healthcare
- In healthcare, a digital twin of a patient can be used to track health data, predict outcomes and optimize treatments.
- Secure Patient Data and Continuous Monitoring
- The digital twin enables ongoing monitoring of a patient's vitals, behaviors and environmental factors to proactively manage their wellbeing, and also save data to Ethereum based Blockchain for Encryption, Access Control, Transparency.

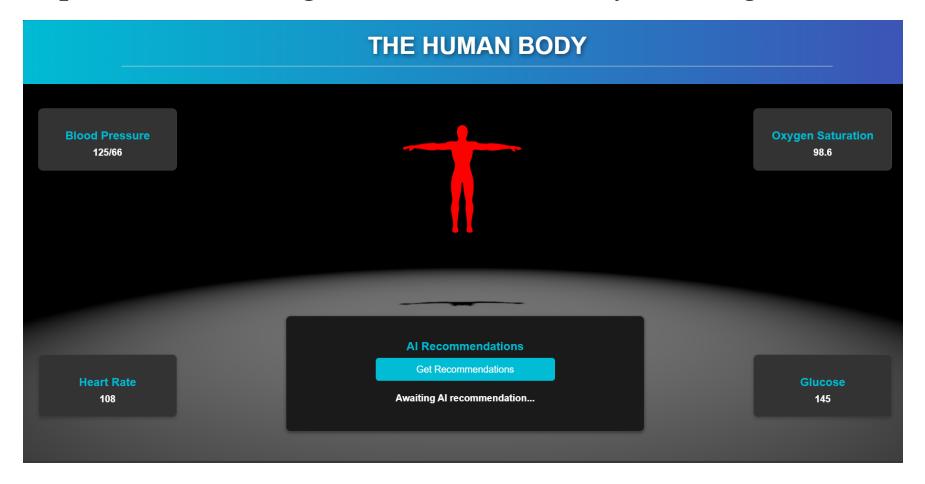


Block Diagram



Outcomes Cont....

• Step4: Start Our Digital Twin Website By Starting Live-Server.



Demo

Thank You

Designing Smart and Secure Systems for the Future...

Contact:
Arishna IoT Solutions
+43-68181421374,
info@arishnaiotsolutions.com

Krishna Mohan Patel (Founder/CEO)





















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